Gamifying Education

With so many video and online games available for various digital devices, the teacher has to be able to know which games are appropriate in content and age level for students.

I. Video on Gamifying Education  [9 minutes]


II. Games and Links for Teachers:

Jeopardy


Millionaire [Paragraph]

http://www.superteachertools.com/millionaire/online/game1340475713.php

List of Games for Teachers

http://www.educatorstechnology.com/2012/08/a-list-of-great-educational-games-for.html

Super Teacher Tools

http://www.superteachertools.com

TES India—repository of games, worksheets, etc. from English speaking countries

http://www.tesindia.com
III. Games Outside of the Classroom

VIDEO----Games for Change----UCTV [University of California Television]—video [50 minutes]

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Jane McGonigal, world-renowned designer of alternate reality games and author of the best-selling "Reality is Broken," makes the case to Calit 2's Larry Smarr that children's brains benefit from playing video games.

http://www.youtube.com/watch?v=yLUdxqYmDdc&feature=player_embedded#at=457

Foldit Puzzles for Science—crowdsourcing and crowdsharing

http://fold.it/portal/

iPad Games for Surgeons


Half the Sky – found on Facebook as a game [Half the Sky: Turning Oppression into Opportunity for Women Worldwide]

http://www.halftheskymovement.org/